
ANSWER ANY FIVE QUESTION
ALL QUESTIONS CARRY EQUAL MARK

- 1 a. With a neat diagram, explain the architecture of 8086 microprocessor along with functions of each block and registers.
- b. Explain the addressing modes used in 8086 with an example for each.
- 2 a. State and explain instruction formats of 8086. Also generate the opcode for following instructions:
i) MOV AX, BX ii) MOV 46h[BP], DX iii) MOV CS:[BX], AL iv) IN AL, DX (08 Marks)
- b. Explain the following assembler directives with example:
i) PROC and ENDP ii) PUBLIC and EXTRN iii) MACRO AND ENDM iv) ASSUME v) SEGMENT, ENDS
- c. Explain the following instructions:
i) DIV ii) XLAT iii) AAA iv) XCHG
- 3 a. Write an ALP to find factorial of a number using recursion.
- b. Explain the types of program execution transfer instruction (branch instructions) with examples.
- c. Write a delay procedure for producing a delay of 1 sec for 8086 microprocessor working at 10MHz.
- 4 a. Explain string related instructions with examples.
- b. Bring out the differences between macro and procedure.
- c. Explain the sequence of operations that takes place when a procedure is called and returned from procedure back to calling program
- 5 a. Write an ALP to find NCR using recursive procedure. Assume N and R are non-negative numbers.
- b. Write an ALP to read a string from keyboard convert to uppercase and display on monitor.
- 6 a. Explain minimum mode PINS of 8086 and minimum mode configuration of 8086 with a neat diagram.
- b. Bring out the differences between 8086 and 8088 microprocessors.
- c. Interface 8 K ROM using 2732 chip and 4K RAM using 6116 chip to 8086 assuming starting address for ROM as 40000h and for RAM it is 44000h.
- 7 a. Explain the types of interrupts along with action taken by 8086 when an interrupt occurs. Also explain the interrupt vector table.
- b. Explain with block diagram, the working of 8259 and also explain ICW'S and OCW'S.
- 8 a. Explain the control word format of 8255 and modes of operation of 8255. Also write the control word to select PC2, PC4 and set PC2, reset PC4.
- b. Explain how do you interface a stepper motor to 8086 to rotate the motor in clockwise direction by 360 degree and then anticlockwise direction by 180 degrees using 8255 with a neat diagram.