

ROLL NO

2005 ANDHRA UNIVERSITY
II B.TECH II SEMESTER DEGREE EXAMINATION
B.TECH INFORMATION TECHNOLOGY
JAVA PROGRAMMING

TIME : 3 HOUR
MARK : 70

FIRST QUESTION IS COMPULSORY

ANSWER ANY FOUR FROM THE REMAINING QUESTIONS

ALL QUESTIONS CARRY EQUAL MARKS

ANSWER ALL PARTS OF ANY QUESTION AT ONE PLACE

Q1. Answer all questions

- (a) What is the signature of a method?
- (b) What is an abstract class?
- (c) What is the difference between socket and port?
- (d) Can you Instantiate an interface?
- (e) What is Javap?
- (f) How do applets differ from applications?
- (g) Should applets have constructors?

Q2. (a) What is the difference between an instance variable and class variable?

(b) How do you create an instance of a class?

Q3. (a) Narrate the difference between Overriding and Overloading?

(b) Does the Java provide virtual methods like C++?

Q4. (a) How do you initialize an array of objects?

(b) Write a program to count the number of white space characters in a file.

Q5. (a) What is an Exception?

(b) How do you create a thread and start it running? Explain with example.

Q6. (a) How do you put an applet into a Web page?

(b) Can you put menus and menu bar on your applet? Explain.

Q7. (a) Explain different types of Sockets.

(b) Write a client/server programs for one-one chatting.

Q8. (a) What are the different Mouse Listeners?

(b) Write an applet program for drawing bar charts.