

ROLL NO.....

2007 ANDHRA UNIVERSITY
B.TECH COMPUTER SCIENCE ENGINEERING
III B.TECH I SEMESTER
COMPUTER ARCHITECTURE

TIME : 3 HOUR
MARK : 70

- First Question Is Compulsory
- Answer Any Four From The Remaining Questions
- All Questions Carry Equal Marks
- Answer All Parts Of Any Question At One Place

1. a) What do you understand by computational models?
- b) Distinguish between Pipelining and Replication
- c) What are data dependencies between instructions?
- d) What is delayed branching?
- e) Write the major difference between pipelined processors and superscalar processors.
- f) What do you understand by The Hypercube?
- g) What is software pipelining?
2. a) Describe the various levels of abstraction of architectures and computer systems.
- b) What is a Design space? Explain how do you represent it by DS-trees
3. a) Summarize all forms of parallelism that can be exploited at different processing levels of a computer system, including both uniprocessor and multiprocessor approaches.
- b) What are the relationships between Languages and parallel architectures?
4. a) Give the pipelined instruction processing in the Pentium
- b) Explain the concept of Instruction scheduling in ILP-processors.
5. a) Write clearly the instruction issue policies of scalar processors.
- b) What is Register renaming? Explain with suitable example.
6. Explain various branch prediction schemes with examples.
7. a) Write the principles of VLIW architectures
- b) Describe the various connectivity issues of data-parallel computers
8. Write short notes on the following:
 - a) Application Scenarios of Pipelines
 - b) Instruction Dispatch Scheme
 - c) The Reorder Buffer (R)OB)
 - d) MIMD Architectures