

ROLL NO.....

**2007 ANDHRA UNIVERSITY**  
**B.TECH COMPUTER SCIENCE ENGINEERING**  
**II B.TECH II SEMESTER**  
**SYSTEM PROGRAMMING**

**TIME: 3 HOUR**  
**MARK: 70**

- First Question Is Compulsory
- Answer Any Four From The Remaining Questions
- All Questions Carry Equal Marks
- Answer All Parts Of Any Question At One Place

1. a) What is the difference in function between BALR and USING instructions?
- b) Explain Allocation.
- c) Define Macro Instruction.
- d) Differentiate in between pass and phase.
- e) Define Linkage Editor.
- f) Define Compiler.
- g) Differentiate in between simple RELOCATABLE and complex RELOCATABLE address constants.
2. a) Explain the role of Base Register.
- b) Explain the role of Index Register.
- c) Differentiate in between USING and DROP PSEUDO op codes.
3. a) Give the design of single pass assembler.
- b) Can we write an ALP without using USING OP CODE? How? what are the limitations.
4. a) Give the design of single pass macro processor.
- b) Explain the design of macro processor which can handle macro definitions within macros.
5. a) Give the design part of Assembler corresponding to LTOrg pseudo op code.
- b) Give the design of Assembler corresponding to Extended MNEUMONICS.
- c) Will the following divide 10 by 2? Justify.  
L3,=f'10'  
D2,=f'2'  
ST3, 1000
6. a) Give the design of absolute loader.
- b) Explain about Direct Linking Loader.
7. a) Explain BSS loader.
- b) At what point in time of each of the following loading schemes perform binding?
- i. DLL, ii. BSS loader, iii. Dynamic binder, iv. Dynamic linking loader, v. Overlay, vi. Editor.
8. a) Explain Lexical Analysis in detail.
- b) Differentiate in between TDP & BUP