

**PART A**

I Answer all the questions. Each question carries ONE mark. 1 x 10=10

- 1 What is BIOS?
- 2 What is meant by universal gate?
- 3 What is the other name of queue?
- 4 What are data members?
- 5 How to declare a pointer?
- 6 Define primary key.
- 7 Expand SIM.
- 8 Expand GPRS.
- 9 What is gopher?
- 10 What is web hosting?

PART B

II Answer any FIVE questions . Each question carries TWO marks. 2 x 5 = 10

- 11 State and prove idempotence law.
- 12 Convert $X+Y$ to minterms.
- 13 Explain abstraction.
- 14 When is copy constructor used in a program?
- 15 Write the purpose of `putc()` and `write()`
- 16 Write any 2 advantages of ISAM.
- 17 Explain any two constraints used in SQL.
- 18 Explain HTTP and FTP.

PART C

III Answer any FIVE questions . Each question carries THREE marks. 3 x 5 =15

- 19 Explain the characteristics of motherboard.
- 20 Explain XNOR gate.
- 21 Write an algorithm to insert an element to a queue.
- 22 Explain new and delete operator.
- 23 Explain the types of files.
- 24 Write any 3 codd's rule.
- 25 Explain the terms
GNU b) FSF c) W3C
- 26 Explain the features of DHTML

a)

PART – D

IV Answer any SEVEN questions. Each question carries FIVE marks. 5 x 7=35

- 27 State and prove De Morgan's theorem algebraically
- 28 Explain array representation of stack.
- 29 Apply binary search method to search an element 55 in array 5 10 15 20 25 55.
- 30 Explain 5 limitations of OOPS.
- 31 Explain member function definition inside a class.
- 32 Explain advantages and disadvantages of inline function.
- 33 What is constructor? Explain syntax with example.
- 34 Explain the types of inheritance with example
- 35 Explain the advantages of data warehouse.
- 36 Explain DML commands.
- 37 Explain the types of switching techniques.