

CHAPTER - 6

DATA TYPES AND OPERATIONS

★ DATA TYPES

- * Data types are used to the nature of data.
- * Data types are classified into
 - 1. Fundamental or built-in data types.
 - 2. Derived data types.
 - 3. User defined data types.

1. FUNDAMENTAL DATA TYPES

1) int data types (for integer numbers)

- * Integers are numbers without fractional part.
- * It allocates size of 2 bytes.
- * Keyword int is used to declare of variable with integer data type. Eg :- int a, b, c;

2) char data types (for character constants)

- * variables with char data type can store letters, digits, special symbols, punctuators etc.
- * This data types allocates 1 byte of memory.
- * Keyword char is used to declare variable.
- * Only single characters can be stored in to those type of variables.
- * Data items like 'a', '+', '\n', '0'.
- Eg :- char a, b, c;

3) float data types (for floating point numbers)

- * Numbers with fractional part is called floating point numbers.
- * It allocates 4 bytes of memory.
- * Keyword float is used to declare variables.
- * Precision of float data type is of 7 digits.
- Eg :- float a, b, c;

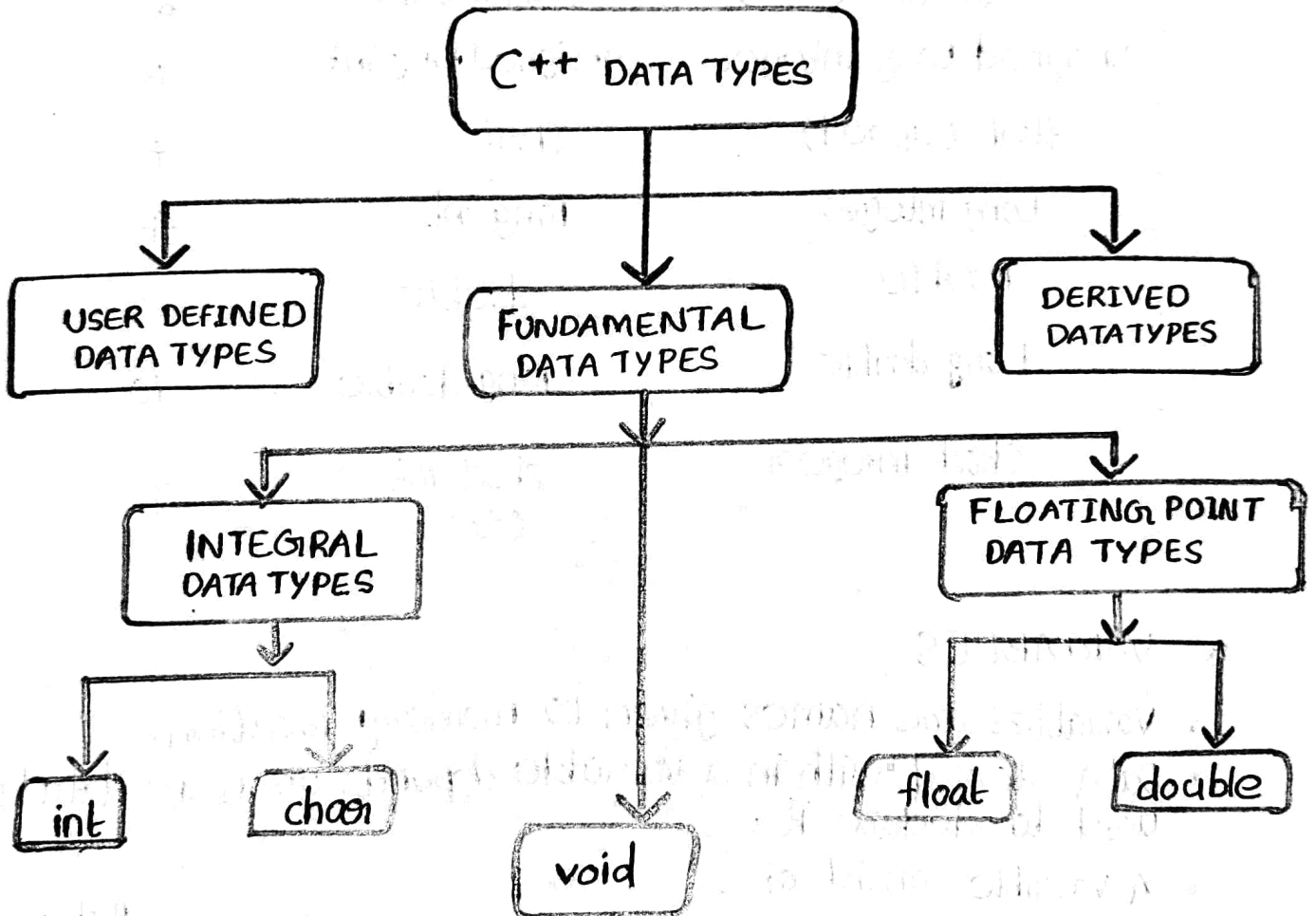
4) double data types (for floating point numbers)

- * Used for floating point numbers that requires more precision.
- * It allocates 8 bytes of memory.
- * The precision of double data type is 15 digits.
- Eg :- double a, b, c;

5) void data types (for null or empty set of values)

- * Keyword 'void' is a null data type and it indicates empty set of data.
- * It do not require any memory space.

char (1 byte)
int (2 byte)
float (4 byte)
double (8 byte)



★ TYPE MODIFIERS

- * Data type modifiers allows to alter the size or range or precision.
- * Used along with the variable declaration.
- * keywords used are signed, unsigned, long and short.