## 2004 CENTRE FOR DEVELOPMENT OF ADVANCED COMPUTING(C-DAC) M.C.A

## END-TERM EXAMINATION FIRST SEMESTER [MCA] - DECEMBER 2004 INTRODUCTION TO INFORMATION TECHNOLOGY

Paper Code: MCA-101

Time: 3 Hours Marks: 60

Q. 1. (a) Name any one sequential access data storage device and its principle of working. 3 (b) What is the difference between the dynamic random access memory (DRAM) and the static random access memory (SRAM). 2 (c) Distinguish between a compiler and an Interpreter. 3 (d) Describe the following DOS commands :- 5 (i) DIR (ii) RMDIR (iii) CD (iv) DISKCOPY (v) DISKCOMP (e) Distinguish between Coaxial, STP and UTP cable(s). 3 (f) Compare and contrast Multimedia and Hypermedia. 2 (g) What is the transmission speed on CAT1, CAT2, CAT3 and CAT5 cables?2 Section -A Q. 2. (a) Describe the evolution of the computers on the basis of hardware type and processing capacity. 5 (b) Describe the Institute of Advanced Studies Architecture (Also known as the Von Newman Architecture) of a computer using a block diagram. 5 Q. 3. (a) Discuss the working principle of an Impact Printer. 5 (b) Distinguish between:- 5 (i) A multi-tasking and a multi-user system. (ii) The network model and the relational model for database system. Q. 4. (a) Design a flow chart for the merging of two sorted list of names such that the combined list after merging is also sorted. 5 (b) "All software can be described as a collection of utility programs, therefore any software development if essentially program design. Thus, any person who can code a utility program of up to 100 lines of code is a good software programmer". Comment. 5 Section - B Q. 5. (a) Distinguish between LAN, WAN and MAN on the basis of architecture and geographical area coverage. 5 (b) Discuss the kernel based model of an operating system using the example of any modern OS. 5

Q. 6. (a) Describe the design principle of A/D and D/A converters and the usage in communication systems. 5

(b) Enumerate and describe the different network topologies. 5

Q. 7. Write short notes on any two :- 10

(a) Multimedia applications

(b) The Internet and the services available on it

(c) Search Engines

(d) Architecture of a multimedia systems

(e) Distributed Computing