2006 JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY

IV B.TECH II SEMESTER SUPPLEMENTARY EXAMINATIONS

MULTIMEDIA SYSTEMS (COMMON TO COMPUTER SCIENCE & SYSTEMS ENGINEERING AND ELECTRONICS & COMPUTER ENGINEERING)

Apr/May 2006

TIME – 3 HOUR MARK – 80

Answer any FIVE Questions All Questions carry equal marks

1. What is VRML? Discuss.	
1. What is Vidile. Discuss.	[16]
2. Describe the networking Macintosh and windows computers with an exa	ımple.
	[16]
3. How to link the multimedia objects? Explain the different methods involv	ved for the same.
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4. (a) Describe about font types and faces.	[8]
(b) What ways a text can be used to present information and manage opera	ations of a
multimedia application?	J
	[8]
5. (a) Describe following animation techniques	
	[4+4]
i. Cel animation	
ii. Computer animation.	
ii. Complici unimuloi.	
(b) Explain how you can create an animated scene with an example	
	[8]
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6. Describe the steps that you might use in planning a multimedia product. example.	Explain with an
	[16]
7. Present a detailed note on the working of Internet	. [16]
8. Present a detailed note on various multimedia applications.	[1 <i>6</i>]
	[16]